

# Yokogawa YS100 Driver

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## Welcome to the Yokogawa YS100 Driver Help Center

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This help center is the user documentation for Kepware Yokogawa YS100 Driver. This help center is updated regularly to reflect the latest functionality and information.

### [Overview](#)

What is the Yokogawa YS100 Driver?

### [Setup](#)

How do I configure a device for use with this driver?

### [Data Types Description](#)

What data types does this driver support?

### [Address Descriptions](#)

How do I address a data location on a Yokogawa YS100 Serial device?

### [Automatic Tag Database Generation](#)

How can I configure tags for the Yokogawa YS100 Driver?

### [Error Descriptions](#)

What messages does the Yokogawa YS100 Driver produce?

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## Overview

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The Yokogawa YS100 Driver provides a reliable way to connect Yokogawa YS100 Serial devices to OPC client applications; including HMI, SCADA, Historian, MES, ERP, and countless custom applications. It is intended for use with the Yokogawa YS100 family of serial devices.

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## Setup

### Supported Devices

YS150  
YS170

### Communication Protocol

YS100 Command-Response Message Format

### Supported Communication Parameters

Baud Rate: 1200, 2400, 4800, and 9600  
Parity: Odd, Even, and None  
Data Bits: 8  
Stop Bits: 1 and 2

● **Note:** When using the RS-232 dedicated port with a RJ45 connected to the front of the unit (located beneath the swing out cover), the communication parameters will be fixed at 4800 Baud, No Parity, 8 Data Bits, and 1 Stop Bit.

### Ethernet Encapsulation

This driver supports Ethernet Encapsulation, which allows the driver to communicate with serial devices attached to an Ethernet network with a terminal server. It may be enabled through the Communications dialog in Channel Properties.

### Channel and Device Limits

The maximum number of channels supported by this driver is 100. The maximum number of devices supported by this driver is 16 per channel.

### Device ID (PLC Network Address)

Yokogawa YS100 serial devices are assigned Device IDs in the range 1 to 16. When communicating with a device in Peer-to-Peer Mode, use the RS-232 dedicated port with a RJ45 connected to the front of the unit. The fixed address is 0.

### Flow Control

When using a RS232 / RS485 converter, the type of flow control that is required will depend on the converter's needs. Some do not require flow control, whereas others require RTS Flow. Consult the converter's documentation to determine its flow requirements. An RS485 converter that provides automatic flow control is recommended.

#### ● Notes:

1. When using the manufacturer's supplied communications cable, it is sometimes necessary to choose a flow control setting of **RTS** or **RTS Always** under the Channel Properties.
2. The Yokogawa YS100 Driver supports the RTS Manual flow control option. This selection is used to configure the driver for operation with radio modems that require special RTS timing characteristics. For more information on RTS Manual flow control, refer to the server help file.

● **See Also:** [Settings](#)

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## Channel Properties – General

This server supports the use of multiple simultaneous communications drivers. Each protocol or driver used in a server project is called a channel. A server project may consist of many channels with the same communications driver or with unique communications drivers. A channel acts as the basic building block of an OPC link. This group is used to specify general channel properties, such as the identification attributes and operating mode.

Property Groups	[-] <b>Identification</b>	
<b>General</b>	Name	
Write Optimizations	Description	
Advanced	Driver	
	[-] <b>Diagnostics</b>	
	Diagnostics Capture	Disable
	[-] <b>Tag Counts</b>	
	Static Tags	10

## Identification

**Name:** Specify the user-defined identity of this channel. In each server project, each channel name must be unique. Although names can be up to 256 characters, some client applications have a limited display window when browsing the OPC server's tag space. The channel name is part of the OPC browser information. The property is required for creating a channel.

• For information on reserved characters, refer to "How To... Properly Name a Channel, Device, Tag, and Tag Group" in the server help.

**Description:** Specify user-defined information about this channel.

• Many of these properties, including Description, have an associated system tag.

**Driver:** Specify the protocol / driver for this channel. Specify the device driver that was selected during channel creation. It is a disabled setting in the channel properties. The property is required for creating a channel.

• **Note:** With the server's online full-time operation, these properties can be changed at any time. This includes changing the channel name to prevent clients from registering data with the server. If a client has already acquired an item from the server before the channel name is changed, the items are unaffected. If, after the channel name has been changed, the client application releases the item and attempts to re-acquire using the old channel name, the item is not accepted. Changes to the properties should not be made once a large client application has been developed. Utilize proper user role and privilege management to prevent operators from changing properties or accessing server features.

## Diagnostics

**Diagnostics Capture:** When enabled, this option makes the channel's diagnostic information available to OPC applications. Because the server's diagnostic features require a minimal amount of overhead processing, it is recommended that they be utilized when needed and disabled when not. The default is disabled.

• **Note:** This property is not available if the driver or operating system does not support diagnostics.

• For more information, refer to *Communication Diagnostics and Statistics Tags* in server help.

## Tag Counts

**Static Tags:** Provides the total number of defined static tags at this level (device or channel). This information can be helpful in troubleshooting and load balancing.

## Channel Properties – Serial Communications

Serial communication properties are available to serial drivers and vary depending on the driver, connection type, and options selected. Below is a superset of the possible properties.

Click to jump to one of the sections: [Connection Type](#), [Serial Port Settings](#), and [Operational Behavior](#).

**Notes:**

- With the server's online full-time operation, these properties can be changed at any time. Utilize proper user role and privilege management to prevent operators from changing properties or accessing server features.
- Users must define the specific communication parameters to be used. Depending on the driver, channels may or may not be able to share identical communication parameters. Only one shared serial connection can be configured for a Virtual Network (see [Channel Properties – Serial Communications](#)).

Property Groups	<input type="checkbox"/> <b>Connection Type</b>	
General	Physical Medium	COM Port
Serial Communications	<input type="checkbox"/> <b>Serial Port Settings</b>	
Write Optimizations	COM ID	39
Advanced	Baud Rate	19200
	Data Bits	8
	Parity	None
	Stop Bits	1
	Flow Control	RTS Always
	<input type="checkbox"/> <b>Operational Behavior</b>	
	Report Communication Errors	Enable
	Close Idle Connection	Enable
	Idle Time to Close (s)	15

### Connection Type

**Physical Medium:** Choose the type of hardware device for data communications. Options include Modem, COM Port, and None. The default is COM Port.

1. **None:** Select None to indicate there is no physical connection, which displays the [Operation with no Communications](#) section.
2. **COM Port:** Select Com Port to display and configure the [Serial Port Settings](#) section.
3. **Modem:** Select Modem if phone lines are used for communications, which are configured in the [Modem Settings](#) section.
4. **Shared:** Verify the connection is correctly identified as sharing the current configuration with another channel. This is a read-only property.

### Serial Port Settings

**COM ID:** Specify the Communications ID to be used when communicating with devices assigned to the channel. The valid range is 1 to 9991 to 16. The default is 1.

**Baud Rate:** Specify the baud rate to be used to configure the selected communications port.


**Data Bits:** Specify the number of data bits per data word. Options include 5, 6, 7, or 8.

**Parity:** Specify the type of parity for the data. Options include Odd, Even, or None.

**Stop Bits:** Specify the number of stop bits per data word. Options include 1 or 2.

**Flow Control:** Select how the RTS and DTR control lines are utilized. Flow control is required to communicate with some serial devices. Options are:

- **None:** This option does not toggle or assert control lines.
- **DTR:** This option asserts the DTR line when the communications port is opened and remains on.
- **RTS:** This option specifies that the RTS line is high if bytes are available for transmission. After all buffered bytes have been sent, the RTS line is low. This is normally used with RS232/RS485 converter hardware.
- **RTS, DTR:** This option is a combination of DTR and RTS.
- **RTS Always:** This option asserts the RTS line when the communication port is opened and remains on.
- **RTS Manual:** This option asserts the RTS line based on the timing properties entered for RTS Line Control. It is only available when the driver supports manual RTS line control (or when the properties are shared and at least one of the channels belongs to a driver that provides this support). RTS Manual adds an **RTS Line Control** property with options as follows:
  - **Raise:** Specify the amount of time that the RTS line is raised prior to data transmission. The valid range is 0 to 9999 milliseconds. The default is 10 milliseconds.
  - **Drop:** Specify the amount of time that the RTS line remains high after data transmission. The valid range is 0 to 9999 milliseconds. The default is 10 milliseconds.
  - **Poll Delay:** Specify the amount of time that polling for communications is delayed. The valid range is 0 to 9999. The default is 10 milliseconds.

 **Tip:** When using two-wire RS-485, "echoes" may occur on the communication lines. Since this communication does not support echo suppression, it is recommended that echoes be disabled or a RS-485 converter be used.

## Operational Behavior

- **Report Communication Errors:** Enable or disable reporting of low-level communications errors. When enabled, low-level errors are posted to the Event Log as they occur. When disabled, these same errors are not posted even though normal request failures are. The default is Enable.
- **Close Idle Connection:** Choose to close the connection when there are no longer any tags being referenced by a client on the channel. The default is Enable.
- **Idle Time to Close:** Specify the amount of time that the server waits once all tags have been removed before closing the COM port. The default is 15 seconds.

## Modem Settings

- **Modem:** Specify the installed modem to be used for communications.
- **Connect Timeout:** Specify the amount of time to wait for connections to be established before failing a read or write. The default is 60 seconds.
- **Modem Properties:** Configure the modem hardware. When clicked, it opens vendor-specific modem properties.
- **Auto-Dial:** Enables the automatic dialing of entries in the Phonebook. The default is Disable. *For more information, refer to "Modem Auto-Dial" in the server help.*
- **Report Communication Errors:** Enable or disable reporting of low-level communications errors. When enabled, low-level errors are posted to the Event Log as they occur. When disabled, these same errors are not posted even though normal request failures are. The default is Enable.
- **Close Idle Connection:** Choose to close the modem connection when there are no longer any tags being referenced by a client on the channel. The default is Enable.
- **Idle Time to Close:** Specify the amount of time that the server waits once all tags have been removed before closing the modem connection. The default is 15 seconds.

## Operation with no Communications

- **Read Processing:** Select the action to be taken when an explicit device read is requested. Options include Ignore and Fail. Ignore does nothing; Fail provides the client with an update that indicates failure. The default setting is Ignore.

## Channel Properties – Write Optimizations

The server must ensure that the data written from the client application gets to the device on time. Given this goal, the server provides optimization properties to meet specific needs or improve application responsiveness.

Property Groups	<input type="checkbox"/> <b>Write Optimizations</b>	
General	Optimization Method	Write Only Latest Value for All Tags
<b>Write Optimizations</b>	Duty Cycle	10

### Write Optimizations

**Optimization Method:** Controls how write data is passed to the underlying communications driver. The options are:

- **Write All Values for All Tags:** This option forces the server to attempt to write every value to the controller. In this mode, the server continues to gather write requests and add them to the server's internal write queue. The server processes the write queue and attempts to empty it by writing data to the device as quickly as possible. This mode ensures that everything written from the client applications is sent to the target device. This mode should be selected if the write operation order or the write item's content must uniquely be seen at the target device.
- **Write Only Latest Value for Non-Boolean Tags:** Many consecutive writes to the same value can accumulate in the write queue due to the time required to actually send the data to the device. If the server updates a write value that has already been placed in the write queue, far fewer writes are needed to reach the same final output value. In this way, no extra writes accumulate in the server's queue. When the user stops moving the slide switch, the value in the device is at the correct value at virtually the same time. As the mode states, any value that is not a Boolean value is updated in the server's internal write queue and sent to the device at the next possible opportunity. This can greatly improve the application performance.
  - **Note:** This option does not attempt to optimize writes to Boolean values. It allows users to optimize the operation of HMI data without causing problems with Boolean operations, such as a momentary push button.
- **Write Only Latest Value for All Tags:** This option takes the theory behind the second optimization mode and applies it to all tags. It is especially useful if the application only needs to send the latest value to the device. This mode optimizes all writes by updating the tags currently in the write queue before they are sent. This is the default mode.

**Duty Cycle:** is used to control the ratio of write to read operations. The ratio is always based on one read for every one to ten writes. The duty cycle is set to ten by default, meaning that ten writes occur for each read operation. Although the application is performing a large number of continuous writes, it must be ensured that read data is still given time to process. A setting of one results in one read operation for every write operation. If there are no write operations to perform, reads are processed continuously. This allows optimization for applications with continuous writes versus a more balanced back and forth data flow.

● **Note:** It is recommended that the application be characterized for compatibility with the write optimization enhancements before being used in a production environment.

### Channel Properties – Advanced

This group is used to specify advanced channel properties. Not all drivers support all properties; so the Advanced group does not appear for those devices.

Property Groups	<input type="checkbox"/> <b>Non-Normalized Float Handling</b>	
General	Floating-Point Values	Replace with Zero
Write Optimizations	<input type="checkbox"/> <b>Inter-Device Delay</b>	
<b>Advanced</b>	Inter-Device Delay (ms)	0

**Non-Normalized Float Handling:** A non-normalized value is defined as Infinity, Not-a-Number (NaN), or as a Denormalized Number. The default is Replace with Zero. Drivers that have native float handling may default to Unmodified. Non-normalized float handling allows users to specify how a driver handles non-normalized IEEE-754 floating point data. Descriptions of the options are as follows:

- **Replace with Zero:** This option allows a driver to replace non-normalized IEEE-754 floating point values with zero before being transferred to clients.
- **Unmodified:** This option allows a driver to transfer IEEE-754 denormalized, normalized, non-number, and infinity values to clients without any conversion or changes.

● **Note:** This property is disabled if the driver does not support floating-point values or if it only supports the option that is displayed. According to the channel's float normalization setting, only real-time driver tags (such as values and arrays) are subject to float normalization. For example, EFM data is not affected by this setting.

● *For more information on the floating-point values, refer to "How To ... Work with Non-Normalized Floating-Point Values" in the server help.*

**Inter-Device Delay:** Specify the amount of time the communications channel waits to send new requests to the next device after data is received from the current device on the same channel. Zero (0) disables the delay.

● **Note:** This property is not available for all drivers, models, and dependent settings.

## Device Properties – General

A device represents a single target on a communications channel. If the driver supports multiple controllers, users must enter a device ID for each controller.

Property Groups	Identification	
General	Name	
	Description	
	Channel Assignment	
	Driver	
	Model	
	ID Format	Decimal
	ID	2

### Identification

**Name:** Specify the name of the device. It is a logical user-defined name that can be up to 256 characters long and may be used on multiple channels.

● **Note:** Although descriptive names are generally a good idea, some OPC client applications may have a limited display window when browsing the OPC server's tag space. The device name and channel name become part of the browse tree information as well. Within an OPC client, the combination of channel name and device name would appear as "ChannelName.DeviceName".

● *For more information, refer to "How To... Properly Name a Channel, Device, Tag, and Tag Group" in server help.*

**Description:** Specify the user-defined information about this device.

● Many of these properties, including Description, have an associated system tag.

**Channel Assignment:** Specify the user-defined name of the channel to which this device currently belongs.

**Driver:** Selected protocol driver for this device.

**Model:** Specify the type of device that is associated with this ID. The contents of the drop-down menu depend on the type of communications driver being used. Models that are not supported by a driver are disabled. If the communications driver supports multiple device models, the model selection can only be changed when there are no client applications connected to the device.

● **Note:** If the communication driver supports multiple models, users should try to match the model selection to the physical device. If the device is not represented in the drop-down menu, select a model that conforms closest to the target device. Some drivers support a model selection called "Open," which allows users to communicate without knowing the specific details of the target device. *For more information, refer to the driver documentation.*

**ID:** Specify the device's driver-specific station or node. The type of ID entered depends on the communications driver being used. For many communication drivers, the ID is a numeric value. Drivers that support a Numeric ID provide users with the option to enter a numeric value whose format can be changed to suit the needs of the application or the characteristics of the selected communications driver. The format is set by the driver by default. Options include Decimal, Octal, and Hexadecimal.

### Operating Mode

Property Groups	<input checked="" type="checkbox"/> <b>Identification</b>	
<b>General</b>	<input checked="" type="checkbox"/> <b>Operating Mode</b>	
	Data Collection	Enable
	Simulated	No

**Data Collection:** This property controls the device's active state. Although device communications are enabled by default, this property can be used to disable a physical device. Communications are not attempted when a device is disabled. From a client standpoint, the data is marked as invalid and write operations are not accepted. This property can be changed at any time through this property or the device system tags.

**Simulated:** Place the device into or out of Simulation Mode. In this mode, the driver does not attempt to communicate with the physical device, but the server continues to return valid OPC data. Simulated stops physical communications with the device, but allows OPC data to be returned to the OPC client as valid data. While in Simulation Mode, the server treats all device data as reflective: whatever is written to the simulated device is read back and each OPC item is treated individually. The data is not saved if the server removes the item (such as when the server is reinitialized). The default is No.

**Notes:**

1. Updates are not applied until clients disconnect and reconnect.
2. The System tag (\_Simulated) is read only and cannot be written to for runtime protection. The System tag allows this property to be monitored from the client.
3. In Simulation mode, the item's memory map is based on client update rate(s) (Group Update Rate for OPC clients or Scan Rate for native and DDE interfaces). This means that two clients that reference the same item with different update rates return different data.
4. When a device is simulated, updates may not appear faster than one (1) second in the client.

• Simulation Mode is for test and simulation purposes only. It should never be used in a production environment.

**Tag Counts**

Property Groups	<input checked="" type="checkbox"/> <b>Identification</b>	
<b>General</b>	<input checked="" type="checkbox"/> <b>Operating Mode</b>	
	<input checked="" type="checkbox"/> <b>Tag Counts</b>	
	Static Tags	130

**Static Tags:** Provides the total number of defined static tags at this level (device or channel). This information can be helpful in troubleshooting and load balancing.

**Device Properties – Scan Mode**

The Scan Mode specifies the subscribed-client requested scan rate for tags that require device communications. Synchronous and asynchronous device reads and writes are processed as soon as possible; unaffected by the Scan Mode properties.

Property Groups	<input checked="" type="checkbox"/> <b>Scan Mode</b>	
General	Scan Mode	Respect Client-Specified Scan Rate ▾
<b>Scan Mode</b>	Initial Updates from Cache	Disable

**Scan Mode:** Specify how tags in the device are scanned for updates sent to subscribing clients. Descriptions of the options are:

- **Respect Client-Specified Scan Rate:** This mode uses the scan rate requested by the client.
- **Request Data No Faster than Scan Rate:** This mode specifies the value set as the maximum scan rate. The valid range is 10 to 99999990 milliseconds. The default is 1000 milliseconds.

● **Note:** When the server has an active client and items for the device and the scan rate value is increased, the changes take effect immediately. When the scan rate value is decreased, the changes do not take effect until all client applications have been disconnected.

- **Request All Data at Scan Rate:** This mode forces tags to be scanned at the specified rate for subscribed clients. The valid range is 10 to 99999990 milliseconds. The default is 1000 milliseconds.
- **Do Not Scan, Demand Poll Only:** This mode does not periodically poll tags that belong to the device nor perform a read to get an item's initial value once it becomes active. It is the OPC client's responsibility to poll for updates, either by writing to the `_DemandPoll` tag or by issuing explicit device reads for individual items. *For more information, refer to "Device Demand Poll" in server help.*
- **Respect Tag-Specified Scan Rate:** This mode forces static tags to be scanned at the rate specified in their static configuration tag properties. Dynamic tags are scanned at the client-specified scan rate.

**Initial Updates from Cache:** When enabled, this option allows the server to provide the first updates for newly activated tag references from stored (cached) data. Cache updates can only be provided when the new item reference shares the same address, scan rate, data type, client access, and scaling properties. A device read is used for the initial update for the first client reference only. The default is disabled; any time a client activates a tag reference the server attempts to read the initial value from the device.

## Device Properties – Timing

The device Timing properties allow the driver's response to error conditions to be tailored to fit the application's needs. In many cases, the environment requires changes to these properties for optimum performance. Factors such as electrically generated noise, modem delays, and poor physical connections can influence how many errors or timeouts a communications driver encounters. Timing properties are specific to each configured device.

Property Groups	☐ <b>Communication Timeouts</b>	
General	Connect Timeout (s)	3
Scan Mode	Request Timeout (ms)	1000
<b>Timing</b>	Attempts Before Timeout	3

### Communications Timeouts

**Connect Timeout:** This property (which is used primarily by Ethernet based drivers) controls the amount of time required to establish a socket connection to a remote device. The device's connection time often takes longer than normal communications requests to that same device. The valid range is 1 to 30 seconds. The default is typically 3 seconds, but can vary depending on the driver's specific nature. If this setting is not supported by the driver, it is disabled.

● **Note:** Due to the nature of UDP connections, the connection timeout setting is not applicable when communicating via UDP.

**Request Timeout:** Specify an interval used by all drivers to determine how long the driver waits for a response from the target device to complete. The valid range is 50 to 9999999 milliseconds (167 minutes). The default is usually 1000 milliseconds, but can vary depending on the driver. The default timeout for most serial drivers is based on a baud rate of 9600 baud or better. When using a driver at lower baud rates, increase the timeout to compensate for the increased time required to acquire data.

**Attempts Before Timeout:** Specify how many times the driver issues a communications request before considering the request to have failed and the device to be in error. The valid range is 1 to 10. The default is typically 3, but can vary depending on the driver's specific nature. The number of attempts configured for an application depends largely on the communications environment. This property applies to both connection attempts and request attempts.

### Timing

**Inter-Request Delay:** Specify how long the driver waits before sending the next request to the target device after receiving the response to the previous request. It overrides the normal polling frequency of tags associated with the device, as well as one-time reads and writes. This delay can be useful when dealing with devices with slow turn-around times and in cases where network load is a concern. Configuring a delay for a device affects communications with all other devices on the channel. It is recommended that users separate any device that requires

an inter-request delay to a separate channel if possible. Other communications properties (such as communication serialization) can extend this delay. The valid range is 0 to 300,000 milliseconds; however, some drivers may limit the maximum value due to a function of their particular design. The default is 0, which indicates no delay between requests with the target device.

● **Note:** Not all drivers support Inter-Request Delay. This setting does not appear if it is not available.

Property Groups	[-] <b>Timing</b>	
General	Inter-Request Delay (ms)	0
Scan Mode		
<b>Timing</b>		

## Device Properties – Auto-Demotion

The Auto-Demotion properties can temporarily place a device off-scan in the event that a device is not responding. By placing a non-responsive device offline for a specific time period, the driver can continue to optimize its communications with other devices on the same channel. After the time period has been reached, the driver re-attempts to communicate with the non-responsive device. If the device is responsive, the device is placed on-scan; otherwise, it restarts its off-scan time period.

Property Groups	[-] <b>Auto-Demotion</b>	
General	Demote on Failure	Enable
Scan Mode	Timeouts to Demote	3
Timing	Demotion Period (ms)	10000
<b>Auto-Demotion</b>	Discard Requests when Demoted	Disable

**Demote on Failure:** When enabled, the device is automatically taken off-scan until it is responding again.

● **Tip:** Determine when a device is off-scan by monitoring its demoted state using the `_AutoDemoted` system tag.

**Timeouts to Demote:** Specify how many successive cycles of request timeouts and retries occur before the device is placed off-scan. The valid range is 1 to 30 successive failures. The default is 3.

**Demotion Period:** Indicate how long the device should be placed off-scan when the timeouts value is reached. During this period, no read requests are sent to the device and all data associated with the read requests are set to bad quality. When this period expires, the driver places the device on-scan and allows for another attempt at communications. The valid range is 100 to 3600000 milliseconds. The default is 10000 milliseconds.

**Discard Requests when Demoted:** Select whether or not write requests should be attempted during the off-scan period. Disable to always send write requests regardless of the demotion period. Enable to discard writes; the server automatically fails any write request received from a client and does not post a message to the Event Log.

## Device Properties – Tag Generation

The automatic tag database generation features make setting up an application a plug-and-play operation. Select communications drivers can be configured to automatically build a list of tags that correspond to device-specific data. These automatically generated tags (which depend on the nature of the supporting driver) can be browsed from the clients.

● *Not all devices and drivers support full automatic tag database generation and not all support the same data types. Consult the data types descriptions or the supported data type lists for each driver for specifics.*

If the target device supports its own local tag database, the driver reads the device's tag information and uses the data to generate tags within the server. If the device does not natively support named tags, the driver creates a list of tags based on driver-specific information. An example of these two conditions is as follows:

1. If a data acquisition system supports its own local tag database, the communications driver uses the tag names found in the device to build the server's tags.

- If an Ethernet I/O system supports detection of its own available I/O module types, the communications driver automatically generates tags in the server that are based on the types of I/O modules plugged into the Ethernet I/O rack.

● **Note:** Automatic tag database generation's mode of operation is completely configurable. For more information, refer to the property descriptions below.

Property Groups	☐ <b>Tag Generation</b>	
General	On Device Startup	Do Not Generate on Startup
Timing	On Duplicate Tag	Delete on Create
Auto-Demotion	Parent Group	
<b>Tag Generation</b>	Allow Automatically Generated Subgroups	Enable
Communications	Create	Create tags
Redundancy		

**On Property Change:** If the device supports automatic tag generation when certain properties change, the **On Property Change** option is shown. It is set to **Yes** by default, but it can be set to **No** to control over when tag generation is performed. In this case, the **Create tags** action must be manually invoked to perform tag generation. To invoke via the Configuration API service, access `/config/v1/project/channels/{name}/devices/{name}/services/TagGeneration`.

**On Device Startup:** Specify when OPC tags are automatically generated. Descriptions of the options are as follows:

- **Do Not Generate on Startup:** This option prevents the driver from adding any OPC tags to the tag space of the server. This is the default setting.
- **Always Generate on Startup:** This option causes the driver to evaluate the device for tag information. It also adds tags to the tag space of the server every time the server is launched.
- **Generate on First Startup:** This option causes the driver to evaluate the target device for tag information the first time the project is run. It also adds any OPC tags to the server tag space as needed.

● **Note:** When the option to automatically generate OPC tags is selected, any tags that are added to the server's tag space must be saved with the project. Users can configure the project to automatically save from the **Tools | Options** menu.

**On Duplicate Tag:** When automatic tag database generation is enabled, the server needs to know what to do with the tags that it may have previously added or with tags that have been added or modified after the communications driver since their original creation. This setting controls how the server handles OPC tags that were automatically generated and currently exist in the project. It also prevents automatically generated tags from accumulating in the server.

For example, if a user changes the I/O modules in the rack with the server configured to **Always Generate on Startup**, new tags would be added to the server every time the communications driver detected a new I/O module. If the old tags were not removed, many unused tags could accumulate in the server's tag space. The options are:

- **Delete on Create:** This option deletes any tags that were previously added to the tag space before any new tags are added. This is the default setting.
- **Overwrite as Necessary:** This option instructs the server to only remove the tags that the communications driver is replacing with new tags. Any tags that are not being overwritten remain in the server's tag space.
- **Do not Overwrite:** This option prevents the server from removing any tags that were previously generated or already existed in the server. The communications driver can only add tags that are completely new.
- **Do not Overwrite, Log Error:** This option has the same effect as the prior option and also posts an error message to the server's Event Log when a tag overwrite would have occurred.

● **Note:** Removing OPC tags affects tags that have been automatically generated by the communications driver as well as any tags that have been added using names that match generated tags. Users should avoid adding tags to the server using names that may match tags that are automatically generated by the driver.

**Parent Group:** This property keeps automatically generated tags from mixing with tags that have been entered manually by specifying a group to be used for automatically generated tags. The name of the group can be up to 256 characters. This parent group provides a root branch to which all automatically generated tags are added.

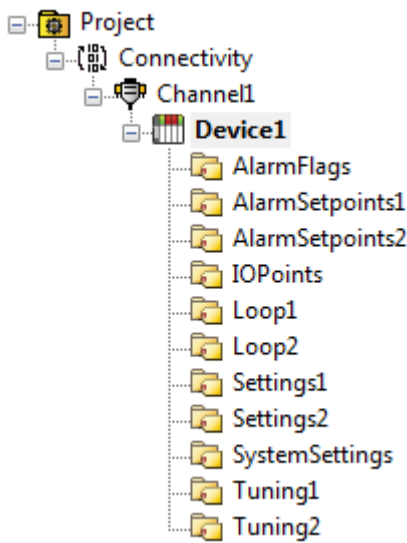
**Allow Automatically Generated Subgroups:** This property controls whether the server automatically creates subgroups for the automatically generated tags. This is the default setting. If disabled, the server generates the device's tags in a flat list without any grouping. In the server project, the resulting tags are named with the address value. For example, the tag names are not retained during the generation process.

● **Note:** If, as the server is generating tags, a tag is assigned the same name as an existing tag, the system automatically increments to the next highest number so that the tag name is not duplicated. For example, if the generation process creates a tag named "AI22" that already exists, it creates the tag as "AI23" instead.

**Create:** Initiates the creation of automatically generated OPC tags. If the device's configuration has been modified, **Create tags** forces the driver to reevaluate the device for possible tag changes. Its ability to be accessed from the System tags allows a client application to initiate tag database creation.

● **Note:** **Create tags** is disabled if the Configuration edits a project offline.

### Automatic Tag Database Generation



The Yokogawa YS100 Driver utilizes the OPC server's Automatic Tag Database Generation feature by automatically creating tags through the use of a fixed database. When a device model is selected, tag and tag group generation will occur. The image below displays the results of Automatic Tag Database creation for a YS150 device.

### Device Properties – Settings

Property Groups	<input checked="" type="checkbox"/> <b>Watchdog Timer Settings</b>	
Auto-Demotion	Watchdog	Disable
<b>Settings</b>	Watchdog Timer (s)	1000
Redundancy		

**Watchdog:** When Enable is specified, the watchdog command is sent based on the interval specified in Watchdog Timer (s). The default is Disabled.

● **Note:** Devices operating in DDC or SPC mode may require that the supervisory computer sends a watchdog command to the device at fixed intervals. If the watchdog command is not received by the device from the supervisory computer within the defined interval, the device runs in backup mode.

**Watchdog Timer** Specify the interval at which the watchdog command is sent to the device. It is only available when the watchdog is enabled. The valid range is 0 to 9999 seconds. The default is 1000 seconds.

● **Note:** If this property is set to 0 seconds while the watchdog is enabled, the driver sends a watchdog command to the device that disables the supervisory computer watchdog function in the device.

### Device Properties – Redundancy

Property Groups	<input checked="" type="checkbox"/> <b>Redundancy</b>	
General	Secondary Path	Channel.Device 1 ...
Scan Mode	Operating Mode	Switch On Failure
Timing	Monitor Item	
Auto-Demotion	Monitor Interval (s)	300
<b>Redundancy</b>	Return to Primary ASAP	Yes

Redundancy is available with the Media-Level Redundancy Plug-In.

● Consult the website, a sales representative, or the [user manual](#) for more information.

### Data Types Description

Data Type	Description
Boolean	Single bit
Byte	8-bit value

Data Type	Description
	bit 1 is the low bit bit 8 is the high bit
Word	Unsigned 16-bit value
Short	Signed 16-bit value
Float	32-bit floating point value.
String	Null-terminated character array

## Address Descriptions

The Yokogawa YS100 Driver automatically generates tags for many important device parameters. Users can also manually create tags. Address specifications vary depending on the model in use. Select a link from the list below to obtain specific address information for the model of interest.

[YS150 Addressing](#)

[YS170 Addressing](#)

### YS150 Addressing

The table below describes how to specify an address when creating a tag. The default data types for dynamically defined tags are shown in **bold**.

● **Note:** The full range of addresses accepted by this driver may not be valid for a particular device.

Address	Range	Data Type	Access	Description
PV	1-2	<b>Float</b>	Read Only	Process variable
SV	1-2	<b>Float</b>	Read / Write	Setpoint value
CSV	1-2	<b>Float</b>	Read Only	Cascade setpoint value
DV	1-2	<b>Float</b>	Read Only	Deviation Value
MV	1-2	<b>Float</b>	Read / Write	Manipulated variable
LS	1-2	<b>String</b>	Read / Write	Action mode
SCH	1-2	<b>Float</b>	Read Only	Range high limit <sup>1</sup>
SCL	1-2	<b>Float</b>	Read Only	Range low limit <sup>1</sup>
SCDP	1-2	<b>Short, Word, Byte</b>	Read Only	Decimal point position <sup>1</sup>
PH	1-2	<b>Float</b>	Read / Write	Setpoint for high limit alarm <sup>1</sup>
PL	1-2	<b>Float</b>	Read / Write	Setpoint for low limit alarm <sup>1</sup>
DL	1-2	<b>Float</b>	Read / Write	Setpoint for deviation limit alarm <sup>1</sup>
VL	1-2	<b>Float</b>	Read / Write	Setpoint for velocity limit alarm <sup>1</sup>
VT	1-2	<b>Short, Word, Byte</b>	Read / Write	Time duration setpoint for velocity limit alarm <sup>1</sup>
MH	1-2	<b>Float</b>	Read / Write	Setpoint for manipulated variable high limit <sup>1</sup>
ML	1-2	<b>Float</b>	Read / Write	Setpoint for manipulated variable low limit <sup>1</sup>
RefreshALM	1-2	<b>Boolean</b>	Write Only	Refreshes the alarm setpoint values (PH, PL, DL, VL, VT, MH, and ML)
PB	1-2	<b>Float</b>	Read / Write	Proportional band <sup>2</sup>
TI	1-2	<b>Short, Word, Byte</b>	Read / Write	Integral time (seconds) <sup>2</sup>
TD	1-2	<b>Short, Word, Byte</b>	Read / Write	Derivative time (seconds) <sup>2</sup>
AG	1-2	<b>Float</b>	Read Only	Variable gain <sup>2</sup>
GG	1-2	<b>Float</b>	Read / Write	Nonlinear control gain <sup>2</sup>
GW	1-2	<b>Float</b>	Read / Write	Nonlinear control deadband width <sup>2</sup>
MR	1-2	<b>Float</b>	Read / Write	Manual reset value <sup>2</sup>
RB	1-2	<b>Float</b>	Read / Write	Reset bias value <sup>2</sup>
DM	1-2	<b>Float</b>	Read Only	Input compensation value <sup>2</sup>
FF	1-2	<b>Float</b>	Read Only	Output compensation value <sup>2</sup>
TRK	1-2	<b>Float</b>	Read Only	Tracking output value <sup>2</sup>
PMV	1-2	<b>Float</b>	Read / Write	Preset output value <sup>2</sup>
PRCA	None	<b>Byte, Short, Word</b>	Read Only	Process alarm
PRCA.1	None	<b>Boolean</b>	Read Only	High limit alarm <sup>1</sup>

Address	Range	Data Type	Access	Description
PRCA.2	None	Boolean	Read Only	Low limit alarm <sup>1</sup>
PRCA.3	None	Boolean	Read Only	Deviation alarm <sup>1</sup>
PRCA.4	None	Boolean	Read Only	Velocity alarm <sup>1</sup>
PRCA.5	None	Boolean	Read Only	High-limit alarm <sup>2</sup>
PRCA.6	None	Boolean	Read Only	Low-limit alarm <sup>2</sup>
PRCA.7	None	Boolean	Read Only	Deviation alarm <sup>2</sup>
PRCA.8	None	Boolean	Read Only	Velocity alarm <sup>2</sup>
SYSA	None	Byte, Short, Word	Read Only	System alarm
SYSA.1	None	Boolean	Read Only	Input open alarm
SYSA.2	None	Boolean	Read Only	Output current open alarm
SYSA.3	None	Boolean	Read Only	Invalid data
SYSA.4	None	Boolean	Read Only	Invalid data
SYSA.5	None	Boolean	Read Only	Computed overflow alarm
SYSA.6	None	Boolean	Read Only	RAM contents volatized alarm
SYSA.7	None	Boolean	Read Only	EEPROM contents volatized alarm
SYSA.8	None	Boolean	Read Only	Invalid data
CNT<x>.1	1-2	Short, Word, Byte	Read Only	Control type setting <sup>1</sup> (0=Standard PID, 1=Sample PI, 2=Batch PID, 3=Proportional PD)
CNT<x>.2	1-2	Short, Word, Byte	Read Only	Control computation setting <sup>1</sup> (0=PV proportional type, 1=PV derivative type, 2=Adjustable filter type)
CNT<x>.3	1-2	Short, Word, Byte	Read Only	Control action direction setting <sup>1</sup> (0=Reverse, 1=Direct)
CNT<x>.4	1-2	Short, Word, Byte	Read Only	Open valve direction setting <sup>1</sup> (0=C-O, 1=O-C)
CNT<x>.5	1-2	Short, Word, Byte	Read Only	C mode setting <sup>1</sup> (0=Off, 1=Cascade, 2=Computer)
CNT<x>.6	1-2	Short, Word, Byte	Read Only	Backup mode setting <sup>1</sup> (0=Manual, 1=Auto)
CNT<x>.7	1-2	String	Read Only	Engineering unit <sup>1</sup>
CNT<x>.8	1-2	String	Read Only	Tag number <sup>1</sup>
RefreshCNT	1-2	Boolean	Write Only	Refreshes the CNT1 or CNT2 setting values
SYS1.1	None	Short, Word, Byte	Read Only	Control mode <sup>1</sup> (0=Programmable, 1=Multifunction type single-loop, 2=Multifunction type cascade, 3=Multifunction type selector)
SYS1.2	None	Short, Word, Byte	Read Only	Recovery from power failure <sup>1</sup> (0= TIM1, 1=AUT, 2=TIM2)
SYS1.3	None	Short, Word, Byte	Read Only	Settable by comm. <sup>1</sup> (0=Enabled, 1=Inhibited)
SYS2.1	None	Short, Word, Byte	Read Only	PF key definition <sup>1</sup> (0=None, 2=STC ON/OFF)
SYS2.2	None	Short, Word, Byte	Read Only	DI1 function definition <sup>1</sup> (0=None, 1=A/M Toggle, 2=C/A Toggle, 3=Preset MV, 4=Tracking Toggle, 5=STC Toggle, 6=Internal CAS Toggle,

Address	Range	Data Type	Access	Description
				7=Selector Secondary Loop C/A Toggle)
SYS2.3	None	Short, Word, Byte	Read Only	DI1 set active <sup>1</sup> (0=Open for ON, 1=Closed for ON)
SYS2.4	None	Short, Word, Byte	Read Only	Alarm output status <sup>1</sup> (0=Open, 1=Closed)
SYS2.5	None	Short, Word, Byte	Read Only	SV tracking definition <sup>1</sup> (0=None, 1=SV, 2=Pv)
SYS2.6	None	Short, Word, Byte	Read Only	Selector definition <sup>1</sup> (0=Low selector, 1=High Selector)
RefreshSYS	None	Boolean	Write Only	Refreshes the SYS1 and SYS2 setting values
Model	None	String	Read Only	Model name <sup>1</sup>
X*	01-05	Float	Read Only	Analog input register
Y**	01-06	Float	Read Only	Analog output register
DI	01-06	Boolean	Read Only	Status input register
DO	01-16	Boolean	Read Only	Status output register
P	01-30	Float	Read / Write	Computation parameter register <sup>3</sup>
T	01-30	Float	Read Only	Temporary storage register <sup>3</sup>
K	01-30	Float	Read Only	Constant register <sup>3</sup>

\*The memory address X05 is only valid in Program Mode.

\*\*The memory addresses Y04-Y06 are only valid in Program Mode.

#### Notes:

- Static Data:** The data is read once at start up to initialize the value. To refresh the data, use the applicable Refresh Tag for all static data (with the exception of 'Model').
- Tuning Parameters:** To increase the speed of optimization, only reference the address for this data when needed. When tuning data is included in the application, it must be scanned between reads of the loop variable data.
- Computation Temporary and Constant Registers:** Although register data is not generated during automatic tag generation, it can be added if needed. When register data is included in the application, it must be scanned between reads of the loop variable data.

## YS170 Addressing

The table below describes how to specify an address when creating a tag. The default data types for dynamically defined tags are shown in **bold**.

**Note:** The full range of addresses accepted by this driver may not be valid for a particular device.

Address	Range	Data Type	Access	Description
PV	1-2	Float	Read Only	Process variable
SV	1-2	Float	Read / Write	Setpoint value
CSV	1-2	Float	Read Only	Cascade setpoint value
DV	1-2	Float	Read Only	Deviation Value
MV	1-2	Float	Read / Write	Manipulated variable
LS	1-2	String	Read / Write	Action mode
SCH	1-2	Float	Read Only	Range high limit <sup>1</sup>
SCL	1-2	Float	Read Only	Range low limit <sup>1</sup>
SCDP	1-2	Short, Word, Byte	Read Only	Decimal point position <sup>1</sup>

Address	Range	Data Type	Access	Description
PH	1-2	Float	Read / Write	Setpoint for high limit alarm <sup>1</sup>
PL	1-2	Float	Read / Write	Setpoint for low limit alarm <sup>1</sup>
DL	1-2	Float	Read / Write	Setpoint for deviation limit alarm <sup>1</sup>
VL	1-2	Float	Read / Write	Setpoint for velocity limit alarm <sup>1</sup>
VT	1-2	Short, Word, Byte	Read / Write	Time duration setpoint for velocity limit alarm <sup>1</sup>
MH	1-2	Float	Read / Write	Setpoint for manipulated variable high limit <sup>1</sup>
ML	1-2	Float	Read / Write	Setpoint for manipulated variable low limit <sup>1</sup>
RefreshALM	1-2	Boolean	Write Only	Refreshes the alarm setpoint values (PH, PL, DL, VL, VT, MH, and ML)
PB	1-2	Float	Read / Write	Proportional band <sup>2</sup>
TI	1-2	Short, Word, Byte	Read / Write	Integral time (seconds) <sup>2</sup>
TD	1-2	Short, Word, Byte	Read / Write	Derivative time (seconds) <sup>2</sup>
AG	1-2	Float	Read Only	Variable gain <sup>2</sup>
GG	1-2	Float	Read / Write	Nonlinear control gain <sup>2</sup>
GW	1-2	Float	Read / Write	Nonlinear control dead band width <sup>2</sup>
MR	1-2	Float	Read / Write	Manual reset value <sup>2</sup>
RB	1-2	Float	Read / Write	Reset bias value <sup>2</sup>
DM	1-2	Float	Read Only	Input compensation value <sup>2</sup>
FF	1-2	Float	Read Only	Output compensation value <sup>2</sup>
TRK	1-2	Float	Read Only	Tracking output value <sup>2</sup>
PMV	1-2	Float	Read / Write	Preset output value <sup>2</sup>
PRCA	None	Byte, Short, Word	Read Only	Process alarm
PRCA.1	None	Boolean	Read Only	High limit alarm <sup>1</sup>
PRCA.2	None	Boolean	Read Only	Low limit alarm <sup>1</sup>
PRCA.3	None	Boolean	Read Only	Deviation alarm <sup>1</sup>
PRCA.4	None	Boolean	Read Only	Velocity alarm <sup>1</sup>
PRCA.5	None	Boolean	Read Only	High limit alarm <sup>2</sup>
PRCA.6	None	Boolean	Read Only	Low limit alarm <sup>2</sup>
PRCA.7	None	Boolean	Read Only	Deviation alarm <sup>2</sup>
PRCA.8	None	Boolean	Read Only	Velocity alarm <sup>2</sup>
SYSA	None	Byte, Short, Word	Read Only	System alarm
SYSA.1	None	Boolean	Read Only	Input open alarm
SYSA.2	None	Boolean	Read Only	Output current open alarm
SYSA.3	None	Boolean	Read Only	Invalid data
SYSA.4	None	Boolean	Read Only	Invalid data
SYSA.5	None	Boolean	Read Only	Computed overflow alarm
SYSA.6	None	Boolean	Read Only	RAM contents volatized alarm
SYSA.7	None	Boolean	Read Only	EEPROM contents volatized alarm
SYSA.8	None	Boolean	Read Only	Invalid data
CNT<x>.1	1-2	Short, Word, Byte	Read Only	Control type setting <sup>1</sup> (0=Standard PID, 1=Sample PI, 2=Batch PID, 3=Proportional PD)
CNT<x>.2	1-2	Short, Word, Byte	Read Only	Control computation setting <sup>1</sup> (0=PV proportional type, 1=PV derivative

Address	Range	Data Type	Access	Description
				type, 2=Adjustable filter type)
CNT<x>.3	1-2	Short, Word, Byte	Read Only	Control action direction setting <sup>1</sup> (0=Reverse, 1=Direct)
CNT<x>.4	1-2	Short, Word, Byte	Read Only	Open valve direction setting <sup>1</sup> (0=C-O, 1=O-C)
CNT<x>.5	1-2	Short, Word, Byte	Read Only	C mode setting <sup>1</sup> (0=Off, 1=Cascade, 2=Computer)
CNT<x>.6	1-2	Short, Word, Byte	Read Only	Backup mode setting <sup>1</sup> (0=Manual, 1=Auto)
CNT<x>.7	1-2	String	Read Only	Engineering unit <sup>1</sup>
CNT<x>.8	1-2	String	Read Only	Tag number <sup>1</sup>
RefreshCNT	1-2	Boolean	Write Only	Refreshes the CNT1 or CNT2 setting values
SYS1.1	None	Short, Word, Byte	Read Only	Control mode <sup>1</sup> (0=Programmable, 1=Multifunction type single-loop 2=Multifunction type cascade, 3=Multifunction type selector)
SYS1.2	None	Short, Word, Byte	Read Only	Recovery from power failure <sup>1</sup> (0=TIM1, 1=AUT, 2=TIM2)
SYS1.3	None	Short, Word, Byte	Read Only	Settable by comm. <sup>1</sup> (0=Enabled, 1=Inhibited)
SYS2.1	None	Short, Word, Byte	Read Only	PF key definition <sup>1</sup> (0=None, 2=STC ON/OFF)
SYS2.2	None	Short, Word, Byte	Read Only	DI1 function definition <sup>1</sup> (0=None, 1=A/M Toggle, 2=C/A Toggle, 3=Preset MV, 4=Tracking Toggle, 5=STC Toggle, 6=Internal CAS Toggle, 7-7=Selector Secondary Loop C/A Toggle)
SYS2.3	None	Short, Word, Byte	Read Only	DI1 set active <sup>1</sup> (0=Open for ON, 1=Closed for ON)
SYS2.4	None	Short, Word, Byte	Read Only	Alarm output status <sup>1</sup> (0=Open, 1=Closed)
SYS2.5	None	Short, Word, Byte	Read Only	SV tracking definition <sup>1</sup> (0=None, 1=SV, 2=PV)
SYS2.6	None	Short, Word, Byte	Read Only	Selector definition <sup>1</sup> (0=Low selector, 1=High Selector)
RefreshSYS	None	Boolean	Write Only	Refreshes the SYS1 and SYS2 setting values
Model	None	String	Read Only	Model name <sup>1</sup>
X*	01-05	Float	Read Only	Analog input register
Y**	01-06	Float	Read Only	Analog output register
DI	01-06	Boolean	Read Only	Status input register
DO	01-16	Boolean	Read Only	Status output register
P	01-30	Float	Read / Write	Computation parameter register <sup>3</sup>
T	01-30	Float	Read Only	Temporary storage register <sup>3</sup>
K	01-30	Float	Read Only	Constant register <sup>3</sup>

\*The memory address X05 is only valid in Program Mode.

\*\*The memory addresses Y04-Y06 are only valid in Program Mode.

---

● **Notes:**

1. **Static Data:** The data is read once at start up to initialize the value. To refresh the data, use the applicable Refresh Tag for all static data (with the exception of 'Model').
2. **Tuning Parameters:** To increase the speed of optimization, only reference the address for this data when needed. When tuning data is included in the application, it must be scanned between reads of the loop variable data.
3. **Computation Temporary and Constant Registers:** Although register data is not generated during automatic tag generation, it can be added if needed. When register data is included in the application, it must be scanned between reads of the loop variable data.

## Error Descriptions

---

The following error/warning messages may be generated. Click on the link for a description of the message.

### Address Validation

[Address <address> is out of range for the specified device or register](#)

[Data Type <type> is not valid for device address <address>](#)

[Device address <address> contains a syntax error](#)

[Device address <address> is not supported by model <model name>](#)

[Device address <address> is Read Only](#)

[Missing address](#)

### Serial Communications

[Communications error on <channel name> \[<error mask>\]](#)

[COMn does not exist](#)

[COMn is in use by another application](#)

[Error opening COMn](#)

[Unable to set comm parameters on COMn](#)

### Device Status Messages

[Device <device name> is not responding](#)

[Unable to write to <address> on device <device name>](#)

### Device-Specific Messages

[Failed to read static initialization data for device <device name>](#)

[No response to watchdog write on device <device name>](#)

[Received unexpected response for tag in block <tag name> on device <device name>](#)

## Address <address> is out of range for the specified device or register

---

### Error Type:

Warning

### Possible Cause:

A tag address that has been specified statically, references a location that is beyond the range of supported locations for the device.

### Solution:

Verify the address is correct; if it is not, re-enter it in the client application.

## Data Type <type> is not valid for device address <address>

---

### Error Type:

Warning

### Possible Cause:

A tag address that has been specified statically, has been assigned an invalid data type.

### Solution:

Modify the requested data type in the client application.

## Device address <address> contains a syntax error

---

### Error Type:

Warning

**Possible Cause:**

A tag address that has been specified statically contains one or more invalid characters.

**Solution:**

Verify the address is correct; if it is not, re-enter it in the client application.

---

**Device address <address> is not supported by model <model name>**

---

**Error Type:**

Warning

**Possible Cause:**

A tag address that has been specified statically references a location that is valid for the communications protocol but not supported by the target device.

**Solution:**

Verify the address is correct; if it is not, re-enter it in the client application. Also verify that the selected model name for the device is correct.

---

**Device address <address> is Read Only**

---

**Error Type:**

Warning

**Possible Cause:**

A tag address that has been specified statically, has a requested access mode that is not compatible with what the device supports for that address.

**Solution:**

Change the access mode in the client application.

---

**Missing address**

---

**Error Type:**

Warning

**Possible Cause:**

A tag address that has been specified statically has no length.

**Solution:**

Verify the address is correct; if it is not, re-enter it in the client application.

---

**Communications error on <channel name> [<error mask>]**

---

**Error Type:**

Warning

**Error Mask Definitions:**

**B** = Hardware break detected.

**F** = Framing error.

**E** = I/O error.

**O** = Character buffer overrun.

**R** = RX buffer overrun.

**P** = Received byte parity error.

**T** = TX buffer full.

**Possible Cause:**

1. The serial connection between the device and the host PC is bad.
2. The communication parameters for the serial connection are incorrect.
3. There is a noise source disrupting communications in the cabling path between the PC and the device.

**Solution:**

1. Verify the cabling between the PC and the device.
2. Verify that the specified communication parameters match those of the device.
3. Re-route cabling to avoid sources of electrical interference; such as motors, generators or high voltage lines.

---

**COMn does not exist****Error Type:**

Fatal

**Possible Cause:**

The specified COM port is not present on the target computer.

**Solution:**

Verify that the proper COM port has been selected in the Channel Properties.

---

**COMn is in use by another application****Error Type:**

Fatal

**Possible Cause:**

The serial port assigned to a channel is being used by another application.

**Solution:**

1. Verify that the correct port has been assigned to the channel.
2. Close the other application that is using the requested COM port.

---

**Error opening COMn****Error Type:**

Fatal

**Possible Cause:**

The specified COM port could not be opened due to an internal hardware or software problem on the target computer.

**Solution:**

Verify that the COM port is functional and may be accessed by other Windows applications.

---

**Unable to set communication parameters on COMn****Error Type:**

Fatal

**Possible Cause:**

The serial parameters for the specified COM port are not valid.

**Solution:**

Verify the serial parameters and make any necessary changes.

---

**Device <device name> is not responding**

---

**Error Type:**

Serious

**Possible Cause:**

1. The serial connection between the device and the host PC is broken.
2. The communication parameters for the serial connection are incorrect.
3. The named device may have been assigned an incorrect Network ID.
4. The response from the device took longer to receive than the amount of time specified in the "Request Timeout" device setting.

**Solution:**

1. Verify the cabling between the PC and the device.
2. Verify that the specified communication parameters match those of the device.
3. Verify that the Network ID given to the named device matches that of the actual device.
4. Increase the Request Timeout setting so that the entire response can be handled.

---

**Unable to write to <address> on device <device name>**

---

**Error Type:**

Serious

**Possible Cause:**

1. The serial connection between the device and the host PC is broken.
2. The communication parameters for the serial connection are incorrect.
3. The named device may have been assigned an incorrect Network ID.

**Solution:**

1. Verify the cabling between the PC and the device.
2. Verify that the specified communication parameters match those of the device.
3. Verify that the Network ID given to the named device matches that of the actual device.

---

**Failed to read static sinitalization data for device <device name>**

---

**Error Type:**

Serious

**Possible Cause:**

1. The serial connection between the device and the host PC is broken.
2. The communication parameters for the serial connection are incorrect.
3. The named device may have been assigned an incorrect Network ID.

**Solution:**

1. Verify the cabling between the PC and the device.
2. Verify that the specified communication parameters match those of the device.
3. Verify that the Network ID given to the named device matches that of the actual device.

---

**No response to watchdog write on device <device name>****Error Type:**

Serious

**Possible Cause:**

The driver did not receive a response to the watchdog timer command. Either the device is unable to accept the watchdog timer command or the device is not responding.

**Solution:**

Check communication parameters and cabling then restart the server.

---

**Received unexpected response for tag in block <tag name> on device <device name>****Error Type:**

Serious

**Possible Cause:**

1. An attempt has been made to reference a nonexistent location in the specified device.
2. If there was a break in connection between the driver and the device, the device may respond with a buffered response before responding to the current request.

**Solution:**

1. Verify the tags assigned to addresses in the specified range on the device and eliminate those that reference invalid locations.
2. If there was a cable disconnect, the driver will resynch with the device.

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